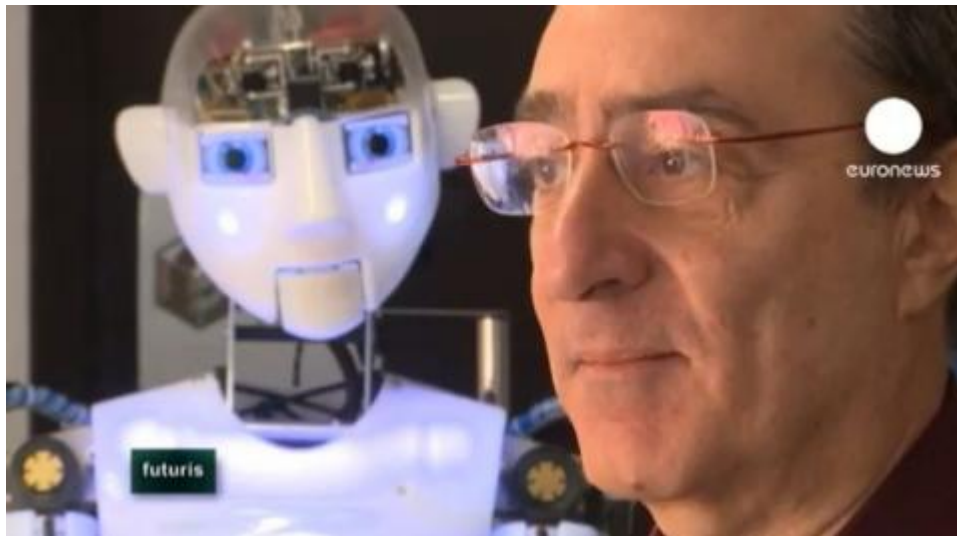


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## Virtual reality and robotic embodiment: A world without limits!

New technologies are blurring the boundaries between the real and the virtual world. Brain-Machine Interfaces allow to control a robots and even perceive them as the own body. Can that improve our lives?



The VERE Project aims at dissolving the boundary between the human body and surrogate representations in immersive virtual reality and physical reality, having the illusion that the surrogate representation is the own body. In this Futuris video, the technologies developed by the VERE Project are showcased along with other european projects in robotics and virtual reality technologies.

## Metadata

### See also

Vere report published in FET Newsletter.

### Related topics

FET Proactive

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